LORE PAGE INFO FIR THIRD EYE

**DON’T FORGET TO INDENT PARAGRAPHS IN THE LORE SECTION TOP DIV AND THE TRIVIA DIV POSSIBLY**

LORE SPECIFIC TRIVIA

I hadn’t thought of how the spell of activation ends, but concluded that it just wears off after some time or if someone is inflicted with serious trauma (like when Serj nearly died in Third Mind.)

Shavo’s tattoos spread to other people when he touches them, but only those who have activated. There is a hint that John has activated in Third Mind when Shavo grabs him and the tattoos spread to John.

John’s glasses didn’t serve any purpose besides hiding his Spiral eyes from the others. It wasn’t until an Instagram comment asked if the glasses had any purpose that I added to their significance. By this point, all of Third Mind had been drawn and posted, no epilogue. The glasses suppress the visual aspects of John’s powers and help alleviate his headaches due to light sensitivity. By backwards-engineering this lore, it would make sense that he would be comfortable taking the glasses off during the fight in Serj’s head against the Third Mind.

For the most part, I tried to keep it consistent that characters in the story stopped glowing when their eyes were closed, sleeping, or unconscious.

Turns out that after initial activation, the amount of blood subsides significantly within a few hours as opposed to my original lore idea of needing a more consistent blood flow to keep the eye open.

TRIVIA BIT

**THIRD EYE**

As the story is set sometime in early 1998, Google hadn’t been invented yet.

I initially didn’t color the red in for Shavo’s pants or Daron’s overalls and only colored these elements right before taking the final images for this site.

THIRD MIND

Daron’s Third Mind triangle thing is harmless and I regret creating it because it really had no purpose in the plot.

I would constantly refer to the darker ending of Third Mind as my “Empire Strikes Back” ending.

**SPIRAL**

The twist of the Mind having John redirected the entire direction of the story. John was originally just going to go crazy as a result of his activation, but I wanted a more concrete reason and urgency to address his odd behavior.

Shavo’s outfit (camo pants and Puma shoes) are a bit late for this era. Oops.

John’s original powers and eye shapes weren’t super impressive and after the reaction that Shavo’s activation got, I knew he would be hard to one-up / beat.

Serj consoling Shavo at the beginning of The Spiral was inspired by a real life hurt-comfort moment I had at work after a slightly traumatizing situation.

John being imperfect and driving most of the issues in The Spiral was inspired by frustration I felt after viewing a particular troubling Instagram story he shared IRL.

The only reason John got a redemption arc through Third Mind is because someone asked for it in my Third Eye AMA session.

The Mind Taunting Shavo about having no eyes to see with despite all of his tattoos was a critical quote I had from the start of development.

John’s phone is a Nokia 6110, a model released in 1998.

Vehicles: Serj’s Jeep Wrangler is canon although if he had this car in 1998 is unknown. (I added the AYF tire cover for fun). I had John driving a stylish 1979 Chevrolet K5 Blazer (LINK IT!)

<https://bringatrailer.com/listing/1979-chevrolet-blazer-16/>

The small door and window details from the outside of the house in The Spiral were inspired by my grandmother's house!

A mutual SOAD artist, @kamsandwich had a cameo (Kameo) in the Spiral and is the only other character in the story.

The desert runaway concept was inspired by the movie Seven Psychopaths

The font of TOOL’s Fear Inoculum album is used in the pizza place sign.

The Third Mind references lyrics from songs like Pet (A Perfect Circle) and Third Eye (TOOL).

John’s Spiral phenomenon is metaphorical for depression.

**SOAD references:**

John’s Dartboard

Page 36 of John’s book refers to the song 36.

Shavo’s 5 calls: one for each album

The pizza Serj orders is that of Chic ‘N Stu

Alarm clock times of 3:35am and 6:16am are the duration of Spiders and Mind respectively.

Alternative plots:

Serj and Daron were going to have an intimate explorative scene in each other’s minds somewhere in the second part which was phased out of the plot completely by part three.

Shavo was going to have some kind of freak accident where he lost his ability to see and his original power was having the ability to perceive or sense things while his eyes were closed (like a 6th sense). He was originally the target of rescue for the climax of Third Mind.

Daron was not supposed to ditch John and Shavo in Third Mind but somehow set up a huge catalyst for the conflict in The Spiral.

John was going to accidentally out his spiral eyes and activation to Daron at the end of Third Mind by knocking off his glasses.

John was supposed to get prophetic visions as his ability but this was passed along to Serj at the very end of The Spiral as a secret he kept from the others.

John’s activation was set to be messier with the knife going through his hand on accident or him punching a mirror.

The original way to kill the mind was actually a ritual involving all four members wearing Serj’s style of war paint and running the song again.

Daron’s Third Mind in his head was originally going to serve as a GPS to lead him to Serj and John but I scrapped this. I enjoyed having Daron fail rather than having a Mary Sue-like success at contacting Serj.

There was a planned epilogue to The Spiral which evolved into something I am keeping under wraps for now…

**MATERIALS**

The comic images were all taken with an iPhone 6 and color corrected with Darktable.

Throughout my work, I experimented with an interesting progression of pen thicknesses: 1.0 then 0.8, 0.3 then 0.1 for a brief time while I waited for new 0.3s to come in.

I started out with 1.0 and 0.8 pens but gradually preferred the 0.3s.

**PENS:**

PILOT G2 Pens, 0.7mm Fine Point, Red, 6-Pack

<https://www.amazon.com/gp/product/B00MELNMEO/ref=ppx_yo_dt_b_search_asin_title?ie=UTF8&psc=1>

Marvy Le Pen Technical Drawing Pen

<https://www.jetpens.com/Marvy-Le-Pen-Technical-Drawing-Pen-0.8-mm-Black/pd/9807>

**SKETCHBOOK:**

Canson XL Series Mixed Media Pad, Side Wire, 5.5x8.5 inches

<https://www.amazon.com/Canson-Heavyweight-Texture-Sizing-Sheets/dp/B00QJVYCQC>

LORE ITSELF

Opening one’s eye, commonly referred to as activation, is achieved by simultaneously acknowledging the presence of the third eye (via makeup, physical touch, or concentrating on the area) and channeling rage into it. This raw, unpleasant process was inspired by Maynard’s performance of TOOL’s song “Third Eye”: which combines powerful vocal energy with an lyrical acknowledgement of the eye.

Upon activation, the eyes turn red after a few minutes and the third eye site will bleed for a while. Initial activation may induce headaches, nosebleeds, light sensitivity, dizziness, or fainting. Covering the third eye may result in dangerous bursts of energy or site irritation.

While in an activated state, common side effects include dehydration, fatigue, pain and bleeding at the site, dizziness, and nausea. Symptoms may worsen depending on one’s emotional state.

Activated individuals will experience a light red glow around the body accompanied by floating red eyes (when a person is angry, annoyed, or embarrassed). These glowing eye markings may also appear on the palms of one’s hands, at the site, or across the body like tattoos.

Third eye scar markings, floating eye shapes, and supernatural abilities vary and are unique to each person. Some people have more abilities or more unwanted side effects than others. Powers include mind-reading, intrusion, or manipulation, telepathy, telekinesis, levitation, clairvoyance, seeing into the future, healing, invisibility, and energy projection.

The spell of activation usually wears off within 24 hours. Once a person is no longer activated, all visual indicators, side effects, and supernatural abilities disappear. Subsequent activations may go smoother than the initial activation.

The Third Mind is a parasitic demonic entity accidentally summoned by Serj. It can be representative of one’s traumas, intrusive thoughts, or addictions and gains its power through fear. Page 36 of John’s book has more information. Daron got one too that turned out to be harmless. I want to retcon this idea though.